

DCS World Polychop sims SA-342M
Gazelle Start-up Checklist

- Turn on UV lights (as required)
- Batt switch on
- Alt switch on
- Gene switch on
- Set anti collision light
- Fuel pump switch on (wait 20 seconds)
- DEM switch on (wait turbine RPM to reach 25)
- Rotor brake forward (off)
- Close doors
- Engine fuel lever +/- 1/3 forward
(wait for rotor and turbine RPM to synchronize)
- Engine fuel lever full forward (wait for full RPM)
- INS Gyro to "GM"
- Trim switch on
- Mag brake on
- Autopilot and all channels on
- NADIR system to "Terre"
- RWR on
- Flares to VE or LE
- Set nav lights
- Uncage horizon
- Uncage backup horizon
- Switch on radar altimeter
- Set radar altimeter height bug (as required)
- Check Gyro's aligned (barber poles gone)
- Pitot heater on
- Blow kiss to crewchief



DCS World Polychop sims
Viviane Start-up Checklist

- Turn on TV monitor
 - Switch VCB IR power on
 - Switch CTH power on
 - VCB mode to slaved (ass)
 - Wait 1,5 minutes before moving camera
 - Wait 3 minutes before cooling is completed
 - Set monitor bightness and contrast (as required)
 - Turn key to "day" (Jour)
 - Master arm to ON
 - VCB mode to "Pil" (Pilote)
 - Adjust brightness and contrast of monitor
 - Select weaponstation
 - Remove safety caps "lase" and "fire weapon"
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- Missile might be fired at speeds of up to 150km/h
 - For best results, engage auto-hoover and slave autopilot to the camera

